

Makarand M. Dhotre.

An artist by choice.

He did not begin as an artist; however, like any regular middle-class member, his ambitions were humble. He finished school in 1998 and went on to study Electronics and Communication engineering as was the consensus from several aptitude tests he had taken. He graduated in 2002 with a diploma in Electronics and Communication from Vivekanand Polytechnic in Mumbai. However, engineering school was a tough four-year period, but he did develop a passion for computer games while studying there. Post engineering he went on to pursue a diploma in animation and computer graphics at St. Xavier Institute of Communication and graduated in 2004. Here he was able to express himself creatively and narrowed down his focus to creating characters and storyboards for animation. He was relatively good at designing, drawing and painting from a young age.

He has been working in the film, animation and teaching industry from 2005, in various roles as a teacher, a full time and freelance artist and as a visualizer. Around 2010-2011, he focused his attention towards Fine Art, specifically drawing and painting. He aimed to train and educate himself professionally, in an academic environment. Eventually, in the year 2011, he joined Mumbai's Rachana Sansad Academy of Fine Art. He graduated in the year 2014. In the year 2015, the Indonesian Ministry of Education and Culture selected him for a cultural scholarship program. He studied Fine Art at the Bandung Institute of Technology (ITB) from 2015-2016 as a part of this scholarship program. In 2017, he was selected for a master's degree scholarship in the Bandung Institute of Technology (ITB).

Makarand Dhotre's work strongly reflects his technical background. He carefully executes his ideas much like a lab experiment. He plans and organises every aspect extremely methodically. Straight lines, numbers, binary language, and circuit diagrams populate his works as he sticks to his roots in engineering. Obsession with time, space, order and lines comes naturally to him. As a result, his works are precise, clean and uncluttered. He manages to traverse both roles as artist and engineer or engineer and artist with ease. This is visible in his installations, prints and drawings.

Presently, in the final semester at Bandung Institute of Technology (ITB) he is addressing connotative notions of space, (physical, personal, public), and time as (memories, events, personal, philosophical and metaphysical) through the medium of performance, mixed media drawing and installation.

He has been part of several group exhibitions and a solo exhibition.